**CATALySES Action Research Proposal 2018** 

# **Conceptualizing the Virus**



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Using student produced conceptual models (drawings) to communicate an in depth understanding of a concept **Abstract:** The abstract should summarize your action purpose and methods. It should have a 150 word limit.

### **Rationale:**

Based on my district pacing guides, the first nine weeks is ecology, then the second nine weeks is evolution. So, I plan the emerging pathogens concepts as a transition between the two. Evolution tends to be a controversial topic so using the talk of virus to engage students in the study of evolution through a real life scenario that affects the human health. In addition, this will be the first time that 10<sup>th</sup> grade biology (with an EOC) is taught in my middle school. These 8<sup>th</sup> grade honors students (12 year old), took 9<sup>th</sup> grade honors physical science as 7<sup>th</sup> graders, as well an algebra (with an EOC). They have missed the traditional middle comprehensive science, so have not gotten the basic contextual content for biology. Since biology is a required EOC, I am concerned that I ensure they have the necessary material and abilities to be successful in the EOC.

Students need to be able to demonstrate an in depth understanding of concepts. People receive information, process the information, and respond to it accordingly many times each day. This sort of processing of information is essentially a conceptual model (or mental model) of how things in our surrounding environment work. (MacKay) Using concept maps or conceptual modeling will allow my students to "draw" what they have learned. Conceptual Models are great to use when introducing a topic. It gets students interactively involved with its creation, evaluation, and refinement of their conceptual models. Teachers can ask questions that guide their students in the development process.

### Intervention:

Our district has a baseline assessment as well as topic tests. The first topic is ecological systems will be taught without conceptual models. The next topic is evolution, which will be taught using the conceptual model drawings at various intervals throughout this topic. Each student's topic test questions and answers will be compared to the appropriate baseline questions and answers.

Students need to be able to demonstrate an in depth understanding of concepts. People receive information, process the information, and respond to it accordingly many times each day. This sort of

processing of information is essentially a conceptual model (or mental model) of how things in our surrounding environment work. Using concept maps or conceptual modeling will allow my students to "draw" what they have learned. Conceptual Models are great to use when introducing a topic. It gets students interactively involved with its creation, evaluation, and refinement of their conceptual models. Teachers can ask questions that guide their students in the development process.

A conceptual model is a representation of a system, made of the composition of concepts which are used to help people know, understand, or simulate a subject the model represents. It is also a set of concepts. It is important to make that students can be actively engaged in their understanding and learning the physical world by constructing, using, or choosing models to describe, explain, predict, and to control physical phenomena. In this way, students might not need to memorize course materials or equations for their classes. It is important for students to begin learning how to develop conceptual models of how things work for several reasons: (1) Development of conceptual models is first step in developing more detailed quantitative models. (2) Interactive development of conceptual models can be used very effectively as an engagement in the learning environment. (3) For some topics, having students participate in the development and validation of conceptual models tends to help them understand different physical processes is a worthwhile learning objective.

### Data collection and analysis:

Since this lesson is using conceptual models and the changes students make to them as thy learn, the revisions are what is evaluated. You can also count the additions and deletions (changes) students make. Using rubric/checklist (Appendix B), evaluate if the student(s):

Students will produce a conceptual model (drawing) with ongoing revisions of the knowledge of materials.

Rubrics/checklist. By reviewing the contents of the conceptual model drawings, the teacher will be able to see the changes from the student revisions. Checking off to endure the student drawing included the accurate components. Tallying the changes, as well as the number of items on the drawings can be quantified.

In addition, Since I will be able to have a baseline assessment as well a topic tests to compare the effectiveness of conceptual modeling drawings.

Students will be communicating their conceptual model drawings, this is also a form of assessment.

The activities themselves are a form of formative assessment

**Connections to CATALySES summer institute**: Describe the specific UF CATALySES Institute connections.

### Literature cited:

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- Introduction to Virus Khan Academy: <u>https://www.khanacademy.org/science/high-school-biology/hs-human-body-systems/hs-the-immune-system/a/intro-to-viruses licensed under a CC BY-NC-SA 4.0 license.</u>

Images : CC BY-NC-SA 4.0 license. <u>https://creativecommons.org/licenses/by-nc-sa/4.0/</u>

MacKay, Bob What Are Conceptual Models? Clark College Physics and Meteorology. Retrieved from: <u>https://serc.carleton.edu/sp/merlot/biology/conceptmodels/index.html</u>

Permissions: none that I am aware of.

### **LESSON PLAN Banas**

### TITLE: Conceptualizing the Virus

### **KEY QUESTION(S):**

- What a virus is. The structure of a virus and how it infects a cell.
- Factors that affect Human Health
- Understanding the basic concepts of evolution through Human health and emerging pathogens

### SCIENCE SUBJECT: Biology

### GRADE AND ABILITY LEVEL: Biology, all levels

### SCIENCE CONCEPTS:

Cell theory, component of a cell, cell membrane as a highly selective barrier, components of a virus, mechanisms of evolution, life cycle of a virus, mutation, genetic recombination, ecology of a virus, human health, emerging pathogens,

### **OVERALL TIME ESTIMATE:** 3-5 days (50 minute periods)

LEARNING STYLES: Visual, auditory, and or kinesthetic.

### **VOCABULARY:**

- 1. **bacteria** are small and single-celled, but they are living organisms that do not depend on a host cell to reproduce.
- 2. **capsid** or protein shell of a virus
- 3. capsomers proteins join to make units, which together make up the capsid
- 4. cell lyses bursts
- 5. **endocytosis** in which the membrane folds inward to bring the virus into the cell in a bubble
- **6. envelope** a lipid membrane, virus envelopes can be external, surrounding the entire capsid, or internal, found beneath the capsid
- 7. genome genetic material
- 8. **genome replication** or DNA replication is the biological process of producing two identical replicas of DNA from one original DNA molecule
- 9. **gene expression** is the process by which information from a gene is used in the synthesis of a functional gene product. These products are often proteins.
- 10. **host cell** (1) A cell that harbors foreign molecules, viruses, or microorganisms. For example, a cell being host to a virus. (2) A cell that has been introduced with DNA (or RNA).
- 11. microbes an extremely small living thing that can only be seen with a microscope

- 12. **nucleic acid** are small biomolecules, essential to all known forms of life. They are composed of nucleotides, which are monomers made of three components: a 5-carbon sugar, a phosphate group and a nitrogenous base. Examples are: double-stranded DNA, double-stranded RNA, single-stranded DNA, or single-stranded RNA
- 13. phage bacteriophage: a virus that infects bacteria
- **14. protein** A viral protein is both a component and a product of a virus. Viral proteins are grouped according to their functions, and groups of viral proteins include structural proteins, nonstructural proteins, regulatory, and accessory proteins. Viruses do not code for many of their own viral proteins, but rather, they use the host cell's machinery to produce the viral proteins they require for replication
- **15.** virus is a tiny, infectious particle that can reproduce only by infecting a host cell.
- **16. viral lifecycle** is the set of steps in which a virus recognizes and enters a host cell, "reprograms" the host by providing instructions in the form of viral **DNA** or **RNA**, and uses the host's resources to make more virus particles

### **LESSON SUMMARY:**

Through using conceptual model drawings, students will communicate a change in their understanding of what a virus is and the process of replication of a virus. This is to encage students in the introduction of evolution. Various other virus conceptual model drawings will be used throughout the study of evolution.

### STUDENT LEARNING OBJECTIVES WITH STANDARDS:

The student will be able to...

- 1. Produce an accurate model of a virus is made up of a DNA or RNA genome inside a protein shell called a **capsid**. Some viruses have an internal or external membrane **envelope**.
- 2. Apply conceptual knowledge that viruses are very diverse and will generate an organization drawing of the different shapes and structures, have different kinds of genomes, and infect different hosts.
- 3. Create a conceptual model of the life cycle of viruses as they reproduce by **infecting** their host cells and reprogramming them to become virus-making "factories." As well as how they evolve.

SC.912.L.14.6 Explain the significance of genetic factors, environmental factors, and pathogenic agents to health from the perspectives of both individual and public health.

SC.912.L.16.7 Describe how viruses and bacteria transfer genetic material between cells and the role of this process in biotechnology.

### **MATERIALS:**

ESSENTIAL: chart paper for groups (3-4) or large paper for individuals

Colored markers or colored pencils

Virus video https://www.khanacademy.org/science/biology/biology-of-

viruses/virus-biology/v/viruses

SUPPLEMENTAL: ability to copy (or photograph) conceptual models (drawings) so can evaluate the changes students make as they learn.

### **BACKGROUND INFORMATION:**

Information below is from the Khan Academy: <u>https://www.khanacademy.org/science/high-school-biology/hs-human-body-systems/hs-the-immune-system/a/intro-to-viruses</u>

A virus is a tiny, infectious particle that can reproduce only by infecting a host cell. Viruses "commandeer" the host cell and use its resources to make more viruses, basically reprogramming it to become a virus factory. Because they can't reproduce by themselves (without a host), viruses are not considered living. Nor do viruses have cells: they're very small, much smaller than the cells of living things, and are basically just packages of **nucleic acid** and **protein**. Still, viruses have some important features in common with cell-based life. For instance, they have nucleic acid genomes based on the same genetic code that's used in your cells (and the cells of all living creatures). Also, like cell-based life, viruses have genetic variation and can evolve. So, even though they don't meet the definition of life, viruses are very different at the biological level. Bacteria are small and single-celled, but they are living organisms that do not depend on a host cell to reproduce. Because of these differences, bacterial and virus infections are treated very differently. For instance, antibiotics are only helpful against bacteria, not viruses.

There are a lot of different **viruses** in the world. So, **viruses** vary a ton in their sizes, shapes, and life cycles. If you're curious just how much, I recommend playing around with the **ViralZone** website. Click on a few **virus** names at random, and see what bizarre shapes and features you find!

Viruses do, however, have a few key features in common. These include:

• A protective **protein** shell, or **capsid** 

The **capsid**, or protein shell, of a virus is made up of many protein molecules (not just one big, hollow one). The proteins join to make units called **capsomers**, which together make up the capsid. **Capsid proteins** are always encoded by the **virus genome**, meaning that it's the virus (not the host cell) that provides instructions for making them

A nucleic acid genome made of DNA or RNA, • tucked inside of the capsid All **viruses** have genetic material (a **genome**) made of nucleic acid. You, like all other cellbased life, use **DNA** as your genetic material. Viruses, on the other hand, may use either RNA or DNA, both of which are types of nucleic acid. We often think of DNA as double-stranded and RNA as single-stranded, since that's typically the case in our own cells. However, viruses can have all possible combos of strandedness and nucleic acid type (double-stranded DNA, doublestranded RNA, single-stranded DNA, or single-stranded RNA). Viral genomes also come in various shapes, sizes, and varieties, though they are generally much smaller than the genomes of cellular organisms. Notably, DNA and RNA viruses always use the same genetic code as living cells. If



Figure 1 Diagram of a virus. The exterior layer is a membrane envelope. Inside the envelope is a protein capsid, which contains the nucleic acid genome. Image modified from "<u>Scheme of a CMV</u> <u>virus</u>." by Emmanuel Boutet, <u>CC BY-SA 2.5</u>. The modified image is licensed under a <u>CC BY-SA 2.5</u> license.

they didn't, they would have no way to reprogram their host cells!

- A layer of membrane called the envelope (some but not all viruses)
   In addition to the capsid, some viruses also have a lipid membrane known as an envelope.
   Virus envelopes can be external, surrounding the entire capsid, or internal, found beneath the capsid. Viruses with envelopes do not provide instructions for the envelope lipids. Instead, they "borrow" a patch from the host membranes on their way out of the cell. Envelopes do, however, contain proteins that are specified by the virus, which often help viral particles bind to host cells Steps of a viral infection, illustrated generically for a virus with a + sense RNA genome.
- 1. Attachment. Virus binds to receptor on cell surface.
- 2. Entry. Virus enters cell by endocytosis. In the cytoplasm, the capsid comes apart, releasing the RNA genome.
- 3. **Replication and gene expression**. The **RNA genome** is copied (this would be done by a viral enzyme, not shown) and translated into viral **proteins** using a host ribosome. The viral proteins produced include **capsid proteins**.
- 4. Assembly. Capsid proteins and RNA genomes come together to make new viral particles.
- 5. Release. The **cell lyses** (bursts), releasing the viral particles, which can then infect other **host cells**.



### PROCEDURE AND DISCUSSION QUESTIONS WITH TIME ESTIMATES:

### Day 1 Pre Assessment

THINK (20-30 minutes)

- 1. Either give each student a large sheet of white paper or small groups (3-4) students chart paper, colored markers or colored pencils
- 2. Ask the student(s) to draw "*What is a Virus*?" provide no explanation or assistance, you want to "see" what they know prior to instruction.
- 3. Ask the student(s) to "Label their drawings/models"
- 4. On another sheet Ask the student(s) to draw *"The life cycle/ how virus reproduce/replicate?"*
- 5. If working individually, they should not talk or share, small groups can 'share' among themselves but not with others
- SHARE (15 minutes)
  - 1. Post the images around the room
  - 2. Have each student or each group share their drawings
  - 3. If enough time, they can revise their drawings, BUT use different colors, so you can 'see' changes (10 minutes)
  - 4. Collect drawing (conceptual models)

## \*NOTE: Make copies or photographs of these initial drawings, so that you can evaluate the changes/ revisions the students make as they learn new knowledge \*

Day 2 Introduction to new knowledge (30-40 minutes)

- 1. Decide as an educator whether to show the video in class (23 minutes) with discussion, **OR** flip the video as home learning and have a discussion in class
- 2. <u>https://www.khanacademy.org/science/biology/biology-of-viruses/virus-biology/v/viruses</u>
- 3. Students should take notes, since they will be revising their drawings but not on the drawings.

### Day 3 or Home Learning

THINK (20 minutes)

1. From the notes, students revise their drawings

### Day 3 in class

SHARE (35 minutes)

- 1. Post the images around the room
- 2. Have each student or each group share their drawings
- 3. Have student(s) or student group ask clarifying questions of others
- 4. If enough time, they can revise their drawings, BUT use different colors, so you can 'see' changes (10 minutes)
- 5. Collect drawing (conceptual models)

Appendix A: Information for the Lecture/Discussion to increase conceptual knowledge

### **ADVANCE PREPARATION:**

1. Watch the video first to decide what parts or all you will share, how you will view it (all at once or stop and start) or flipped it to home learning.

### **ASSESSMENT SUGGESTIONS:**

Since this lesson is using conceptual models and the changes students make to them as thy learn, the revisions are what is evaluated. You can also count the additions and deletions (changes) students make. Using rubric/checklist (Appendix B), evaluate if the student(s):

- 1. Produce an accurate model of a virus is made up of a DNA or RNA genome inside a protein shell called a **capsid**. Some viruses have an internal or external membrane **envelope**.
- 2. Apply conceptual knowledge that viruses are very diverse and will generate an organization drawing of the different shapes and structures, have different kinds of genomes, and infect different hosts.
- **3.** Create a conceptual model of the life cycle of viruses as they reproduce by **infecting** their host cells and reprogramming them to become virus-making "factories."

### **EXTENSIONS:**

- Evolution of Virus (Khan Academy) <u>https://www.khanacademy.org/science/biology/biology-of-viruses/virus-biology/a/evolution-of-viruses</u>
- Create a 3-D model of a virus

### **RESOURCES/REFERENCES:**

Images : CC BY-NC-SA 4.0 license. https://creativecommons.org/licenses/by-nc-sa/4.0/

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## **APPENDIX** A

Information below is from the Khan Academy: <u>https://www.khanacademy.org/science/high-school-biology/hs-human-body-systems/hs-the-immune-system/a/intro-to-viruses</u>

## **Introduction to Virus**

Scientists estimate that there are roughly  $10^{31}$  viruses at any given moment. That's a one with 31 zeroes after it! If you were somehow able to wrangle up all  $10^{31}$  of these viruses and line them end-to-end, your virus column would extend nearly 200 light years into space. To put it another way, there are over ten million times *more* viruses on Earth than there are stars in the entire universe. Does that mean there are  $10^{31}$  viruses just waiting to infect us? Actually, most of these viruses are found in oceans, where they attack bacteria and other microbes. It may seem odd that bacteria can get a virus, but scientists think that *every* kind of living organism is probably host to at least one virus!

## What is a virus?

A virus is a tiny, infectious particle that can reproduce only by infecting a host cell. Viruses "commandeer" the host cell and use its resources to make more viruses, basically reprogramming it to become a virus factory. Because they can't reproduce by themselves (without a host), viruses are not considered living. Nor do viruses have cells: they're very small, much smaller than the cells of living things, and are basically just packages of **nucleic acid** and **protein**. Still, viruses have some important features in common with cell-based life. For instance, they have nucleic acid genomes based on the same genetic code that's used in your cells (and the cells of all living creatures). Also, like cell-based life, viruses have genetic variation and can evolve. So, even though they don't meet the definition of life, viruses seem to be in a "questionable" zone.

## How are viruses different from bacteria?

Even though they can both make us sick, **bacteria** and **viruses** are very different at the biological level. **Bacteria** are small and single-celled, but they are living organisms that do not depend on a host cell to reproduce. Because of these differences, bacterial and viral infections are treated very differently. For instance, antibiotics are only helpful against bacteria, not viruses.

**Bacteria** are also much bigger than **viruses**. The diameter of a typical **virus** is about 20 - 300 nanometers  $(1nm = 10^{-9} m)^4$ . This is considerably smaller than a typical *E. coli* bacterium, which has a diameter of roughly 1000 nm! Tens of millions of viruses could fit on the head of a pin.

## The structure of a virus

There are a lot of different **viruses** in the world. So, **viruses** vary a ton in their sizes, shapes, and life cycles. If you're curious just how much, I recommend playing around with the **ViralZone** website. Click on a few **virus** names at random, and see what bizarre shapes and features you find!

**Viruses** do, however, have a few key features in common. These include:

- A protective **protein** shell, or **capsid**
- A nucleic acid genome made of DNA or RNA, tucked inside of the capsid
- A layer of membrane called the **envelope** (some but not all viruses)

Let's take a closer look at these features

## Virus capsids

The **capsid**, or protein shell, of a virus is made up of many protein molecules (not just one big, hollow one). The proteins join to make units called **capsomers**, which together make up the capsid. **Capsid proteins** are always encoded by the **virus genome**, meaning that it's the virus (not the host cell) that provides instructions for making them.





Figure 2 Diagram of a virus. The exterior layer is a membrane envelope. Inside the envelope is a protein capsid, which contains the nucleic acid genome. Image modified from "<u>Scheme of a CMV</u> <u>virus</u>." by Emmanuel Boutet, <u>CC BY-SA 2.5</u>. The modified image is licensed under a <u>CC BY-SA 2.5</u> license.

Figure 3 Comparison of a soccer ball with a virus capsid. The hexagons are one type of capsomer while the pentagon are another type. Both types of capsomer are assembled from individual virus proteins.



*Figure 4 Left panel: modified from "Parvoviridae virion," by ViralZone/Swiss Institute of Bioinformatics, CC BY-NC 4.0. Right panel: "Soccer ball," by Pumbaa80, CC BY-SA 3.0.* 

**Capsids** come in many forms, but they often take one of the following shapes (or a variation of these shapes):

- 1. **Icosahedral Icosahedral capsids** have twenty faces, and are named after the twenty-sided shape called an icosahedron.
- Filamentous Filamentous capsids are named after their linear, thin, thread-like appearance. They may also be called rod-shaped or helical.
- Head-tail These capsids are kind of a hybrid between the filamentous and icosahedral shapes. They basically consist of an icosahedral head attached to a filamentous tail.



Figure 5 Image modified from "Non-enveloped icosahedral virus," "Non-enveloped helical virus," and "Head-tail phage," by Anderson Brito, CC BY-SA 3.0. The modified image is licensed under a CC BY-SA 3.0 license.

## Virus envelopes

In addition to the **capsid**, some **viruses** also have a lipid membrane known as an **envelope**. **Virus** envelopes can be external, surrounding the entire **capsid**, or internal, found beneath the **capsid**. **Viruses** with envelopes do not provide instructions for the envelope lipids. Instead, they "borrow" a patch from the host membranes on their way out of the cell. Envelopes do, however, contain proteins that are specified by the virus, which often help viral particles bind to host cells.

Diagram of enveloped icosahedral virus.



### Virus genomes

All **viruses** have genetic material (a **genome**) made of nucleic acid. You, like all other cell-based life, use

Figure 6 Image modified from "Enveloped icosahedral virus," by Anderson Brito, CC BY-SA 3.0. The modified image is licensed under a CC BY-SA 3.0 license.

**DNA** as your genetic material. **Viruses**, on the other hand, may use either **RNA** or **DNA**, both of which are types of nucleic acid. We often think of DNA as double-stranded and RNA as single-stranded, since that's typically the case in our own cells. However, **viruses** can have all possible combos of strandedness and **nucleic acid** type (**double-stranded DNA**, **double-stranded RNA**, **single-stranded DNA**, or single-stranded RNA). Viral genomes also come in various shapes, sizes, and varieties, though they are generally much smaller than the **genomes** of cellular organisms. Notably, DNA and RNA viruses always use the same genetic code as living cells. If they didn't, they would have no way to reprogram their **host cells**!

## What is a viral infection?

In everyday life, we tend to think of a viral infection as the nasty collection of symptoms we get when catch a **virus**, such as the flu or the chicken pox. But what's actually happening in your body when you have a **virus**? At the microscopic scale, a viral infection means that many viruses are using your cells to make more copies of themselves. The viral **lifecycle** is the set of steps in which a virus recognizes and enters a host cell, "reprograms" the host by providing instructions in the form of viral **DNA** or **RNA**, and uses the host's resources to make more virus particles (the

output of the viral "program").For a typical **virus**, the lifecycle can be divided into five broad steps (though the details of these steps will be different for each **virus**):

Steps of a viral infection, illustrated generically for a virus with a + sense **RNA genome**.

- 1. Attachment. Virus binds to receptor on cell surface.
- 2. Entry. **Virus** enters cell by **endocytosis**. In the cytoplasm, the **capsid** comes apart, releasing the **RNA genome**.
- 3. **Replication and gene expression**. The **RNA genome** is copied (this would be done by a viral enzyme, not shown) and translated into viral **proteins** using a host ribosome. The viral proteins produced include **capsid proteins**.
- 4. Assembly. **Capsid proteins** and **RNA genomes** come together to make new viral particles.
- 5. Release. The **cell lyses** (bursts), releasing the viral particles, which can then infect other **host cells**.



- Virus Receptor Cytosol
- 1. Attachment. The virus recognizes and binds to a host cell via a receptor molecule on the cell surface.

Virus binding to its receptor on the cell surface.



Entry. The virus or its genetic material enters the cell.

Routes of entry include **endocytosis** (in which the membrane folds inward to bring the virus into the cell in a bubble) and direct fusion of the viral particle with the membrane, releasing its contents into the cell.



3. Genome replication and gene expression. The viral genome is copied and its genes are expressed to make viral proteins.

The viral **genome** is copied, and its genes are also expressed to make viral proteins.

4. Assembly. New viral particles are assembled from the genome copies and viral proteins.



Proteins of the capsid assemble around the viral **genome**, forming a new viral particle with the genome on the inside (encased by the **capsid**).

5. **Release.** Completed viral particles exit the cell and can infect other cells.

Viruses may exit through lysis of the cell, exocytosis, or budding at the plasma membrane.

The diagram shows how these steps might occur for a **virus** with a **single-stranded RNA genome**. You can see real examples of viral lifecycles in the articles on\_bacteriophages (bacteria-infecting **viruses**) and animal **viruses**.



# **APPENDIX B**

### 1.

Produce a model of a virus		Pre	Post
capsid	Inside the membrane		
	labeled		
DNA or RNA genome	Inside the capsid		
	labeled		
membrane envelope	internal		
	external		
	labeled		
Overall drawing model	colorful		
	neat		
	Appears all members contributed		

2.

Different shapes and structures			Pre	Post	
Capsid shapes	Shows different shapes				
	Icosahedral (20 faces) Filamentous Head-Tail		Drawn		
			labeled		
			Drawn		
			labeled		
			Drawn		
			labeled		
envelopes	external				
	internal				
	Contain proteins				
	labeled				
genome	Nucleic acid labeled				
	Labeled DNA	single strand			
		double	e strand		
	Labeled RNA	single	strand		
		double	e strand		
Overall drawing model	colorful				
	neat				
	Appears all members contributed				

3.			
life cycle of viruses		Pre	Post
Shows host cell			
Attachment	Virus on cell surface		
	labeled		
	Step 1 labeled		
Entry	Shows entry by endocytosis		
	Labeled		
	Shows capsid coming apart		
	labeled		
	Releasing genome		
	Labeled genome (DNA/RNA)		
	Step 2 labeled		
Replication & gene expression	Genome copied		
	Shows genome (DNA/RNA)		
	labeled		
	Shows translated viral proteins		
	using host ribosomes		
	labeled		
	Capsid proteins produced		
	labeled		
	Step 3 labeled		
Assembly	Capsid proteins & genomes come		
	together		
	New viral proteins		
	Labeled		
	Step 4 labeled		
Release	Cell lyses (burst)		
	labeled		
	Releasing new viral cells		
	Labeled		
	Step 4 labeled		
Overall drawing model	colorful		
	neat		
	Appears all members contributed		

Effectiveness of collaboration with team members and class.					
Expert	Proficient	Intermediate	Beginner		
Extremely Interested in	Extremely Interested in	Refines suggestions from	Interested in		
collaborating in the simulation.	collaborating in the	others. Interested in	collaborating in the		
Actively provides solutions to	simulation. Actively	collaborating in the	simulation.		
problems, listens to	provides suggestions	simulation. Listens to			
suggestions from others,	and occasionally listens	suggestions from peers and			
attempts to refine them,	to suggestions from	attempts to use them.			
monitors group progress, and	others.	Occasionally provides			
attempts to ensure everyone		suggestions in group			
has a contribution.		discussion.			
Effectiveness of presenting the conceptual model					
Extremely interested in	Excellent in presenting	Moderately presented the	Shared, with little		
presenting the material on the	the material on the	material on the conceptual	interest. Did not		
conceptual model drawing.	conceptual model	model drawing. Provides	cover related		
Provides accurate information	drawing. Provides some	some but not all accurate	material		
related to the drawing	information related to	information related to the			
	the drawing	drawing			